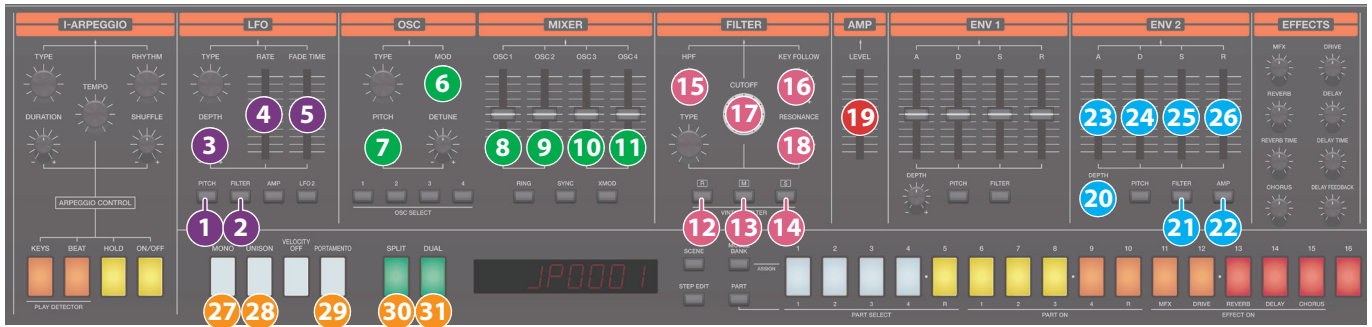


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Section	Controller	Parameter	Destination or operation when used with the [SHIFT] button
LFO	1	Pitch	Select PITCH-LFO -
	2	FILTER	Select FILTER-LFO -
	3	DEPTH	<b>If "PITCH-LFO" is selected</b> OSC LFO MOD <b>JU: OSC LFO MOD</b>
			<b>If "FILTER-LFO" is selected</b> FILTER MOD <b>JU: FILTER MOD</b>
	4	RATE	LFO RATE <b>JU: LFO RATE</b>
	5	FADE TIME	LFO DELAY TIME <b>JU: LFO DELAY TIME</b>
OSC	6	MOD	PULSE WIDTH <b>JU: PULSE WIDTH MOD</b>
	7	Pitch	OSC RANGE <b>JU: OSC RANGE</b>
	8	OSC1 LEVEL	PW SWITCH ON/OFF <b>JU: PW SWITCH</b>
	9	OSC2 LEVEL	PW SWITCH ON/OFF <b>JU: SAW SWITCH</b>
	10	OSC3 LEVEL	SUB OSC LEVEL <b>JU: SUB LEVEL</b>
	11	OSC4 LEVEL	NOISE LEVEL <b>JU: NOISE LEVEL</b>
FILTER	12	[R]	Change FILTER TYPE <b>JU: VINTAGE FLT TYPE</b>
	13	[M]	Change FILTER TYPE <b>JU: VINTAGE FLT TYPE</b>
	14	[S]	Change FILTER TYPE <b>JU: VINTAGE FLT TYPE</b>
	15	HPF	HPF-STEP <b>JU: HPF-STEP</b>
	16	KEY-FOLLOW	FLT KEY FOLLOW <b>JU: FLT KEY FOLLOW</b>
	17	CUTOFF	CUTOFF <b>JU: CUTOFF</b>
	18	RESONANCE	RESONANCE <b>JU: RESONANCE</b>
AMP	19	LEVEL	AMP LEVEL <b>JU: AMP LEVEL</b>
ENV2	20	DEPTH	FLT ENV DEPTH <b>JU: FLT ENV DEPTH</b>
	21	FILTER	Select G-AMP <b>JU: AMP ENV SEL</b>
	22	AMP	Select ENV F&A <b>JU: AMP ENV SEL</b>
	23	A	ENV ATTACK <b>JU: ENV ATTACK</b>
	24	D	ENV DECAY <b>JU: ENV DECAY</b>
	25	S	ENV SUSTAIN <b>JU: ENV SUSTAIN</b>
	26	R	ENV RELEASE <b>JU: ENV RELEASE</b>

Section	Controller	Parameter	Destination or operation when used with the [SHIFT] button
EDIT	27	MONO	MONO <b>JU: KEY MODE</b>
	28	UNISON	UNISON <b>JU: KEY MODE</b>
	29	PORTAMENTO	PORTAMENTO <b>JU: PORTA TIME</b>
	30	SPLIT	SPLIT -
	31	DUAL	DUAL L/R DUAL

\* For other parameters, refer to "Parameter Guide" (PDF).

\* JU parameters are in TONE EDIT.