XV-5080, RD-PIANO, and Other Tones (Scene Edit)

Section	Controller	Parameter	Destination or operation when used with the [SHIFT] button
LFO	① Pitch	Select PITCH-LFO (*1)	
	② FILTER	Select FILTER-LFO (*1)	
	③ AMP	Select AMP-LFO (*1)	
	④ RATE	Vib Rate	SCENE PART EDIT > Vib Rate
	⑤ FADE TIME	Vib Delay	SCENE PART EDIT > Vib Delay
	⑥ DEPTH	If "PITCH-LFO" is selected Pit LFO Dep	SCENE PART EDIT > Pit LFO Dep
		If "FILTER-LFO" is selected Flt LFO Dep	SCENE PART EDIT > Flt LFO Dep
		If "AMP-LFO" is selected Amp LFO Dep	SCENE PART EDIT > Amp LFO Dep
OSC	⑦ Pitch	Coarse Tune	SCENE PART EDIT > Coarse Tune
	⑧ DETUNE	Fine Tune	SCENE PART EDIT > Fine Tune
	⑨ OSC1 SEL	Select PARTIAL1 (*2)	PARTIAL1 Sw ON/OFF
	⑩ OSC2 SEL	Select PARTIAL2 (*2)	PARTIAL2 Sw ON/OFF
	⑪ OSC3 SEL	Select PARTIAL3 (*2)	PARTIAL3 Sw ON/OFF
	⑫ OSC4 SEL	Select PARTIAL4 (*2)	PARTIAL4 Sw ON/OFF
FILTER	⑬ CUTOFF	Cutoff	SCENE PART EDIT > Cutoff
	⑭ RESONANCE	Resonance	SCENE PART EDIT > Resonance
	⑮ KEY FOLLOW	Flt KeyFllw	SCENE PART EDIT > Flt KeyFllw
AMP	⑯ LEVEL	If "Part1–4" is selected Level	TONE COMMON EDIT > Level
		If "Part5" is selected Part Level	SCENE PART EDIT > Part Level
ENV	⑰ Pitch	Select PITCH ENV (*3)	
	⑱ FILTER	Select FILTER ENV (*3)	
	⑲ AMP	Select AMP ENV (*3)	
	⑳ A	If "PITCH ENV" is selected Pit Attack	SCENE PART EDIT > Pit Attack
		If "FILTER ENV" is selected Flt Attack	SCENE PART EDIT > Flt Attack
		If "AMP ENV" is selected Amp Attack	SCENE PART EDIT > Amp Attack

Section	Controller	Parameter	Destination or operation when used with the [SHIFT] button
ENV	㉑ D	If "PITCH" is selected Pit Decay	SCENE PART EDIT > Pit Decay
		If "FILTER ENV" is selected Flt Decay	SCENE PART EDIT > Flt Decay
		If "AMP ENV" is selected Amp Decay	SCENE PART EDIT > Amp Decay
	㉒ S	If "PITCH" is selected Pit Sustain	SCENE PART EDIT > Pit Sustain
		If "FILTER ENV" is selected Flt Sustain	SCENE PART EDIT > Flt Sustain
		If "AMP ENV" is selected Amp Sustain	SCENE PART EDIT > Amp Sustain
	㉓ R	If "PITCH" is selected Pit Release	SCENE PART EDIT > Pit Release
		If "FILTER ENV" is selected Flt Release	SCENE PART EDIT > Flt Release
		If "AMP ENV" is selected Amp Release	SCENE PART EDIT > Amp Release
	㉔ DEPTH	If "PITCH ENV" is selected Pit ENV Depth	SCENE PART EDIT > Pit ENV Depth
		If "FILTER ENV" is selected Flt ENV Depth	SCENE PART EDIT > Flt ENV Depth
		If "AMP ENV" is selected Not operable	
EDIT	㉕ MONO	MONO	TONE COMMON EDIT > Mono Poly
		For VOCODER MONO	SCENE PART EDIT > Mono/Poly
	㉖ UNISON	UNISON	TONE COMMON EDIT > Unison Sw
		For VOCODER UNISON	SCENE PART EDIT > Unison Sw
	㉗ VELOCITY OFF	VELOCITY OFF	
	㉘ PORTAMENTO	PORTAMENTO	TONE COMMON EDIT > PORTA TIME
	㉙ SPLIT	SPLIT	
	㉚ DUAL	DUAL	L/R DUAL

* 1   For LFO type, the priority order is PITCH > FILTER > AMP.
* 2   Valid only in function mode.
* 3   For ENV type, the priority order is AMP > PITCH > FILTER.
* 4   For other parameters, refer to "Parameter Guide" (PDF).

XV-5080, RD-PIANO, and Other Tones (Tone Edit)

Section	Controller	Parameter	Destination or operation when used with the [SHIFT] button
LFO	**1** LFO2	Select LFO2	
	2 Pitch	Select PITCH-LFO (*1)	
	3 FILTER	Select FILTER-LFO (*1)	
	4 AMP	Select AMP-LFO (*1)	
	5 TYPE	L1/2 Waveform	TONE EDIT > L1/2 Waveform
	6 RATE	L1/2 Rate	TONE EDIT > L1/2 Rate
	7 FADE TIME	L1/2 Fade Time	TONE EDIT > L1/2 Fade Time
	8 DEPTH	If "PITCH-LFO" is selected / L1/2 Pit Depth	TONE EDIT > L1/2 Pit Depth
		If "FILTER-LFO" is selected / L1/2 Flt Depth	TONE EDIT > L1/2 Flt Depth
		If "AMP-LFO" is selected / L1/2 Amp Depth	TONE EDIT > L1/2 Amp Depth
OSC	**9** OSC1 SEL	Select PARTIAL1 (*2)	PARTIAL1 Sw ON/OFF
	10 OSC2 SEL	Select PARTIAL2 (*2)	PARTIAL2 Sw ON/OFF
	11 OSC3 SEL	Select PARTIAL3 (*2)	PARTIAL3 Sw ON/OFF
	12 OSC4 SEL	Select PARTIAL4 (*2)	PARTIAL4 Sw ON/OFF
	13 RING	Select RING MOD MODE	TONE COMMON EDIT > Struct12/34
	14 SYNC	Select SYNC MOD MODE	TONE COMMON EDIT > Struct12/34
	15 XMOD	Select XMOD MOD MODE	TONE COMMON EDIT > Struct12/34
	16 TYPE	Simultaneously change OSC Type/Wav Form	TONE EDIT > Wav Form
	17 PITCH	Coarse Tune	TONE EDIT > Coarse Tune
	18 LEVEL	If "PARTIAL1" is selected / PARTIAL1 LEVEL	TONE EDIT PARTIAL1 > Level
		If "PARTIAL2" is selected / PARTIAL2 LEVEL	TONE EDIT PARTIAL2 > Level
		If "PARTIAL3" is selected / PARTIAL3 LEVEL	TONE EDIT PARTIAL3 > Level
		If "PARTIAL4" is selected / PARTIAL4 LEVEL	TONE EDIT PARTIAL4 >

Section	Controller	Parameter	Destination or operation when used with the [SHIFT] button
OSC	**19** MOD	When MOD is not selected / Fine Tune	TONE EDIT > Fine Tune
		If "RING" is selected / Ring OSC2/4 Lv	TONE COMMON EDIT > Ring OSC2/4 Lv
		If "SYNC" is selected / Fine Tune	TONE EDIT > Fine Tune
		If "XMOD" is selected / XMd12 Dpth	TONE COMMON EDIT > XMd12 Dpth
FILTER	**20** [R]	Change VCF TYPE	TONE EDIT > VCF Type
	21 [M]	Change VCF TYPE	TONE EDIT > VCF Type
	22 [S]	Change VCF TYPE	TONE EDIT > VCF Type
	23 TYPE	Simultaneously change TVF Type/Filter Type/Flt Slope/VCF Type	TONE EDIT > VCF Type
	24 CUTOFF	Cutoff	TONE EDIT > Cutoff
	25 RESONANCE	Resonance	TONE EDIT > Resonance
	26 KEY FOLLOW	Cutoff Keyf	TONE EDIT > Cutoff Keyf
AMP	**27** LEVEL	If "Part1–4" are selected / Level	TONE COMMON EDIT > Level
		If "Part5" is selected / Part Level	SCENE PART EDIT > Part Level
ENV	**28** Pitch	Select PITCH ENV (*3)	
	29 FILTER	Select FILTER ENV (*3)	
	30 AMP	Select AMP ENV (*3)	
	31 A	If "PITCH ENV" is selected / Pit Time1	TONE EDIT > Pit Time1
		If "FILTER ENV" is selected / Filtr Time1	TONE EDIT > Filtr Time1
		If "AMP ENV" is selected / Amp Time1	TONE EDIT > Amp Time1
	32 D	If "PITCH" is selected / Pit Time3	TONE EDIT > Pit Time3
		If "FILTER ENV" is selected / Filtr Time3	TONE EDIT > Filtr Time3
		If "AMP ENV" is selected / Amp Time3	TONE EDIT > Amp Time3
	33 S	If "PITCH" is selected / Pit Lv3	TONE EDIT > Pit Lv3
		If "FILTER ENV" is selected / Filtr Lv3	TONE EDIT > Filtr Lv3
		If "AMP ENV" is selected / Amp Lv3	TONE EDIT > Amp Lv3

Section	Controller	Parameter	Destination or operation when used with the [SHIFT] button
ENV	**34** R	**If "PITCH" is selected** Pit Time4	TONE EDIT > Pit Time4
		If "FILTER ENV" is selected Filtr Time4	TONE EDIT > Filtr Time4
		If "AMP ENV" is selected Amp Time4	TONE EDIT > Amp Time4
	35 DEPTH	**If "PITCH ENV" is selected** Pit Depth	TONE EDIT > Pit Depth
		If "FILTER ENV" is selected Filtr Depth	TONE EDIT > Filtr Depth
		If "AMP ENV" is selected Not operable	
EDIT	**36** MONO	MONO	TONE COMMON EDIT > Mono Poly
		For VOCODER MONO	SCENE PART EDIT > Mono/Poly
	37 UNISON	UNISON	TONE COMMON EDIT > Unison Sw
		For VOCODER UNISON	SCENE PART EDIT > Unison Sw
	38 VELOCITY OFF	VELOCITY OFF	
	39 PORTAMENTO	PORTAMENTO	TONE COMMON EDIT > PORTA TIME
	40 SPLIT	SPLIT	
	41 DUAL	DUAL	L/R DUAL

* 1   The priority order for LFO type is PITCH > FILTER > AMP.
* 2   Valid only in function mode.
* 3   For ENV type, the priority order is AMP > PITCH > FILTER.
* 4   For other parameters, refer to "Parameter Guide" (PDF).